ROYAL RANGERS LEADERS



SPRING 1977



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ABOUT THE COVER

Our cover this issue is FCF Rendezvous held in Dogwood Valley near Blue Eye, Mo., last summer. More than 400 men and boys attended the event.

The National Rendezvous is held once every four years, while Territorial FCF Rendezvous is held once every two years.

Next national event will be the National Royal Rangers Camporama in the summer of 1978.

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DISPATCHER'S EXPRESS

The Rendezvous was just starting in the secluded Dogwood Valley. A light rain began falling just as I crossed the footbridge across Indian Creek. Teepees were scattered upstream all along the west bank. Pilgrims from across America and even Australia were present for this never-to-be-forgotten event.

Adventures would include cooking food over open fires, competition in tomahawk, knife throwing, muzzleloading, flint & steel, costuming, and 'horsetrading."

The Frontier Court with Judge Hawkeye would dispense justice for an assortment of trumped-up allegations. Incidental fines would go for Latin American Missions, while some would spend time in the "locks" (pillory).

Unplanned adventure included a flash flood that washed through the valley, forcing partial evacuation of the campsite and temporarily disrupting the Rendezvous schedule.

Quick action and close cooperation by the frontiersmen would be a key factor in avoiding tragedy. Before the Rendezvous was over, Indian creek would be back to his old self, chanting his clear but ancient song.

A new feature for this Bicentennial "Spirit of '76" Rendezvous would be the Brush Arbor Revival. The scene would include the brush arbor, slab seats, campmeeting duds, accordion music, a frontier band, spirited singing, an offering, conscious "Board of Elders", and the great circuit-rider himself, Johnnie Barnes. The spiritual touch of these meetings would be outstanding.

Shortly, we would leave the Rendezvous behind. But the memories we would have with us always,

-John Eller, National Dispatcher



ROYAL RANGERS FIELD TIPS by Peter Demo, Jr.

Field trips are important to the total Royal Rangers program. Some commanders may be hesitant to take such trips. Here are a few tips which may help you anticipate possible problems and open a whole new area of involvement.

PURPOSE

(1) New ideas. All around are exciting things to see and do.

(2) Expression. Involving boys in de-

cision-making.

- (3) Interest. Learn what the boys are interested in.
- (4) Exposure. Trips to plants, factories or institutions will give the boys insight to future occupational opportunities.
- (5) Contact. Traveling in small groups allows more personalized contact.
- (6) Supplement. Some school systems have curtailed or even discontinued field trips.

(7) Civic involvement. A chance to see local or state government in action.

(8) Fine arts. Exposure to the refinements of our society which contribute to our good and well-being.

(9) Public relations. Allowing people to see what Royal Rangers are. This may increase local membership or create in-

terest in outposts elsewhere.

(10) Christian witness. Last, but most important, One witness is men spending time helping boys. Another witness is the behavior of the boys, their attitude and deportment. In some cases, even gospel literature might be offered.

PLACES TO GO

- (1) National & State Parks
- (2) Historical sites
- (3) Zoos or animal shelters
- (4) Military bases
- (5) Radio & TV stations
- (6) Colleges & Universities
- (7) Church tours
- (8) Christian organizations, such as Teen Challenge, etc.
- (9) Drug rehabilitation centers
- (10) Museums natural history or art
- (11) Planetariums
- (12) Hospitals

- (13) Government offices
- (14) Outdoor dramas of a historical or religious nature
- (15) Newspaper or printing plants
- (16) Special events of a general or community nature
- (17) Factories & shops
- (18) County fairs
- (19) Approved amusement parks
- (20) Nature sanctuaries or game preserves

INFORMATION

- (1) Yellow Pages
- (2) American Auto Association
- (3) Service stations and petroleum companies
- (4) State capital tourist information centers
- (5) State & National Forest Departments
- (6) Travel & Tourist Bureaus in large cities
- (7) Outdoor drama ticket offices
- (8) Libraries & schools
- (9) U. S. & State Military agencies
- (10) Travel section of newspapers
- (11) Camping magazines
- (12) Ask the boys themselves

TRAVEL TIPS

- (1) Allow the boys to participate in the planning
- (2) Make the area appropriate for the age group
- (3) Select something interesting to the majority
- (4) Assemble information:
 - (a) Costs & discounts
 - (b) Opening & closing times
 - (c) Time for tour
 - (d) Travel time (round trip)
 - (e) Route & alternate travel
 - (f) Mode of travel (car, bus, train, etc.)
 - (g) Special rules or policies of place visited
 - (h) Food availability
- (5) Financing for trip: from church funds, donations, or fees. Check cost of admission (if any), gas & tolls.
 - (Continued on page 14)

March

WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS &
THEME	FEATURE	ACTIVITIES	RESOURCE
MARCH TO RANGERS IN MARCH Round-up!	 Call for all RR's Recognize Leaders Reports by patrols Set goals Challenge men & boys Check for Leader's & boys' handbooks Call for a uniform check next week Assign men & boys to contact absentees 	1. Plan a cook-out or hike 2. Plan a "branding" 3. Encourage Leaders to finish LTC 4. Announce NTC for your area or region 5. Encourage boys to work on advancements 6. Plan next Council of Achievement	 Contact all Ranger "drop-outs" Get SS enrollment list of Ranger age and contact Check charter renewal Plan Outpost Council meet, for Spring Ask pastor to serve as chaplain Appeal for
WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	PROJECTS & RESOURCE
MARCH TO RANGERS IN MARCH Recruit!	1. Explain purpose: to reach, teach & keep boys for Jesus Christ 2. Call attention to the code, motto & pledge 3. Emphasize four ways a boy develops: physically, spiritually, mentally, & socially 4. Call attention to the emblem 5. Inspection	 Make a chart on recruit requirements Offer recognition for recruiting Set goals for each patrol in outpost Post name & photo of each new boy on a bulletin board Order additional materials & uniforms 	Ask church office to run off "WANTED!" posters calling for recruits Have a telephone campaign Run notice in church bulletin or newsletter Encourage boys to invite school friends Recognize effort
WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	PROJECTS & RESOURCE
MARCH TO RANGERS IN MARCH Shape up!	 Stress importance of good mental attitude Emphasize need for self-respect Encourage leaders & boys to be examples in deportment Stress uniform correctness & sharpness Call for detailed attention to uniform 	Instruct patrols to up-date as a unit Ask commanders to see that each patrol has a NAME, SONG, FLAG, & YELL Worn banners should be repaired or replaced Practice formation, reporting & marching	1. Plan to march in the next local parade by patrols or as an outpost 2. Rehearse a Color Guard for special ceremonies 3. Announce date for next Council of Achievement 4. Order awards from GPH
WEEKLY THEME	WEEKLY PROGRAM FEATURE	SPECIAL ACTIVITIES	PROJECTS & RESOURCE
MARCH TO RANGERS IN MARCH Forward, march!	1. Show slides or pictures from last outing, Pow Wow, Camporama, or Rendezvous 2. Challenge the boys with the excitement & adventure in the outdoors 3. Encourage participation in the camping events this year	 Meet with leaders & outline duties for the months ahead Obtain dates for the district Pow Wow, FCF outing & JLTC Secure dates for the regional & territorial events Plan special activities for outpost 	1. Distribute a calendar of events 2. Challenge men & boys to reserve dates 3. Instruct outpost that calendar will be followed "rain or shine" 4. In outpost outings, offer recognition for outstanding individual & patrol



WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
HEALTH & SAFETY Leader's Manual & Adventures in Camping	Emphasize need for health & safety precautions From your own experience, cite an illustration of damage or injury when safety regulations were ignored Challenge men & boys to think safe	listing "Eight Defense Plan" for safe swimming 2. Supervise the swimming activities for a group, preparing for any emergency 3. Demonstrate life-	Assign qualified person to demonstrate proper rules for boating safety Prepare a list of safety precautions for camping and distribute Have each boy to work out a "Home Fire Plan" to use in case of fire
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
SHELTER Adventures in Camping (pages 73- 83)	 Shelter, fire & food needed by all campers Shelter is first Your choice means difference between comfort & discomfort Select shelter in accord with type of camping, etc. 	1. Make a chart of the different kinds of tents: • Pup tent • Baker tent • Wall tent • Umbrella tent • Explorer tent • "A" or Wedge tent 2. Explain purpose of each type tent	 Assign a Trailblazer Patrol to build a lean-to model Assign a Pioneer Patrol to build a frame shelter model Assign commanders to build a fallen tree shelter Encourage improvising
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
FIRE Adventures in Camping (pages 7- 16)	 Fire is the second most important feature of camp Fire is both friend and foe Emphasize safety precautions. Fire provides light, warmth, & heat for cooking Prevent forest fires. 	1. Six-foot circle 2. Line with rocks or trench 3. Gather tinder, kindling, & fuel 4. Soft woods for quick fires, hard woods for long ones 5. Build basic "A" frame fire 6. Open to prev. wind	1. Do a chart of the Teepee Fire Hunter's Fire Trench Fire Reflector Fire Imu Fire Criss-Cross Fire Waterproof, matches Demonstrate metal match, flint & steel
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
FOOD Adventures in Camping (pages 32-36 & 46-55)	1. Camp cooking must be learned in easy stages • Boiling • Frying • Baking • Reflector baking • Kabobs • Foil cooking 2. Menu planning 3. Type of fire(s)	1. Demonstrate means of storing food: Ground cache Stream cache Can in tree Pack cache in tree Box in tree 2. Emphasize sanitation: Proper latrines Food dehydrator	Build a wash stand or shower Demonstrate dish washing & disposal Emphasize proper garbage disposal Burn Bury Carry away Show how to soap pots before using



WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
COOK-OUT	1. Outdoor cooking as an adventure 2. Little "extras" can make the cook-out even more exciting 3. Discuss advantages & disadvantages of both individual & group cooking 4. Cooking as a learning experience	Plan a cook-out for entire outpost Make special assignments to both leaders, patrols & boys Plan the event to attract new boys Invite the pastor and board to attend Invite the Outpost Council	Select an appropriate outdoor setting for the cookout Plan ahead for an open fire, if allowed Plan a friendship service for a devotion, singing, testimonies, and prayer Consider a "fagot" service for commitment. (Each bring green twig)
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS &
THEME	FEATURE	ACTIVITIES	RESOURCE
HIKING	1. Reasons for hiking • Exercise • Group participation • Fresh air • Adventure • Togetherness 2. Kinds of hikes: • Cross-country • Across town • Bike hike	Encourage each patrol to plan a hike Offer list of suggested trails or locations Emphasize proper clothing, gear, footwear, insect repellent, etc. Call for reports to be made on the hikes	1. References: • Adventure Guides, Inc. 36 E. 57 St. N.Y., N.Y. 10022 • DISPATCH Fall '75 2. Project: Meet with commanders. List parks, trails, farms & public lands in 25-50 mile radius
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS &
THEME	FEATURE	ACTIVITIES	RESOURCE
EXPLORING	 Exploring in history Exploring for the opening of the American West Exploring today: Stream beds • Old wagon trails, washes Abandoned roads or railroads • Caves bluffs • Rivers 	Ask boys to list the three places within driving distance they would like most to visit Plan a special expedition to a mountain, lake, desert, or seashore Emphasize safety	 Make a check list of national & state parks within your range Write your state office of tourism for maps & information Be alert to check for interesting or outstanding landmarks
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FEATURE	ACTIVITIES	
NATURE WALK	1. God created this beautiful world 2. He wants us to enjoy it & respect it 3. But we can only enjoy it if we get out-of-doors and SEE it 4. Nature walks are for this purpose: not to endure but enjoy	Select an area abounding with plant & animal life Tell the boys what to look for Encourage them to gather specimens You could assign a different group for animal, min. or veg.	American Mammals 501 Madison Ave. New York, NY 10022 Trees, Golden Press New York, NY Pond Life, Golden Press
WEEKLY	WEEKLY PROGRAM	SPECIAL	PROJECTS & RESOURCE
THEME	FFATURE	ACTIVITIES	
CAMP-OUT	 Preparing for the successful camp-out Site selection, gear, food & duties Camp-out: "Kicking off the summer in style" Prepare to eat well, sleep well, and for emergencies such as rain or bad weather 	 Check out tents for repairs & stakes Check out tool chest Distribute a list of individual needs Chek out cooking gear & utensils Order food Make trip plans Prepare for food preservation & sanit. 	Advise Outpost Council for needs in camping Obtain a permission slip for parents Plan for special events during the camp-out such as games, relays, campcraft, ropecraft, Set time to return

THE OUTPOSTER

SOLOMON'S MINES

American and Saudi Arabian geologists are reasonably certain they've found the legendary "lost" gold mine of Ophir that yielded much of King Solomon's fabulous wealth nearly 3,000 years ago.

According to the Bible, about 34 tons of gold were brought to Jerusalem from the mine, whose location is not mentioned. The value of that hoard, at today's prices, was about \$125 million, and it constituted half of the known gold supply of the ancient world.

However, things were simpler in those times. Today, that \$125 million is less than the value of two days' output of

Saudi Arabia's oil wells.

MILITARY STATUES

Traditionally, in military statues, if all the horse's feet are grounded, the rider wasn't wounded. If one foot is up, he was wounded. If both front feet are up, he was killed in action.

PACIFIC OCEAN

The Pacific Ocean covers nearly 64 million square miles, greater than the entire land area of the world.

FISH STORY

One harpooned whale once towed a whaling ship with engines full speed astern at speeds of 7 to 8 miles per hour for several hours,

POETICALLY SPEAKING

If you can bear to hear the truth you've spoken

Twisted by knaves to make a trap for fools,

Or watch the things you gave your life to, broken,

And stoop and build 'em up with wornout tools . . .

Yours is the Earth and everything that's in it,

And-which is more-you'll be a Man, my son!

-Kipling

A BOY

A boy is a bank where you can deposit your precious treasures—the hard, worn wisdom, the dreams of a better world. A boy can guard and protect these and perhaps invest wisely with a profit—a profit larger than you ever dreamed A boy will inherit your world. All the work will be judged by him.

Tomorrow he will take your seat in Congress, own your company, run your town. The future is his, and through him the future is yours. Perhaps he deserves a little more of your attention now.

--Quoted by Silas Gaither 1976 Aides-de-Camp Council

1977 TRAINING EVENTS 1977

NTC South Central, April 6-9 NTC North Central, May 19-22, Iowa

NTC Southwest, May 26-29, Arizona NTC Central, June 2-5, Camp Arrowhead BSA, Marshfield, MO

NTT Western, June 23-26, California NAC (National Aquatic Camp) June 13-18, California

NTC Gulf Region, July 28-31, A/G Camp, Goodlettsville, TN

NAC August 8-13

NTT Northwest, August 11-14, Washington State

NTT Midwest, September 1-4, Colorado NTC Northeast, September 8-11, Sherburne, NY

NTC Northwest, September 8-11

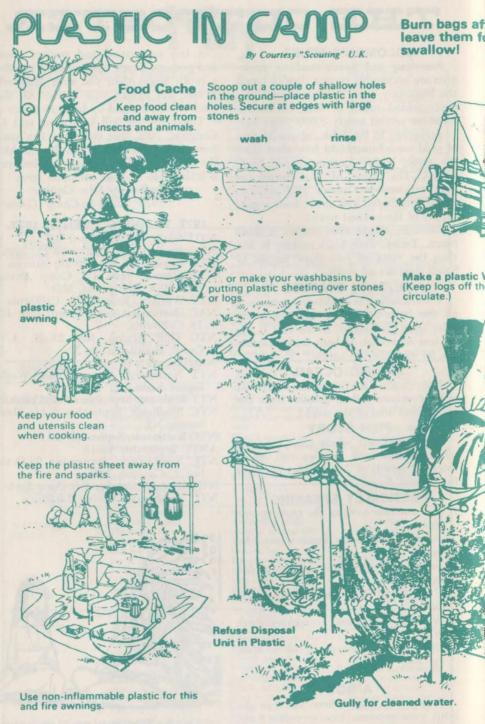
ANTC September 14-18

NTC Northwoods, September 29-October 2, Gaylord, MI

NTT Eastern, October 6-9, New York NTC Southeast, October 13-16



"I'll bet our Bicentennial was 10 times better than their Bicentennial."



Reprinted from "Scot



ting in New South Wales"

OUTPOST DEVOTIONS



WASHINGTON'S BRAVERY

When George Washington was a young man about eighteen years of age, he was at one time engaged in helping to survey land.

He was in the midst of a great forest near a rushing stream of water.

One day he heard the voice of a woman screaming in terror.

As soon as she saw Washington she cried out, "Oh, sir, will you not help me? My poor little boy has fallen into the water, and these men will not let me try to save him!"

"It's of no use," said one of the men.
"If she jumps into this rocky river she
will be dashed to pieces in a moment.
She cannot possibly save the child, and
will only lose her own life."

But Washington scarcely waited to hear these words. He remembered the bright, sunny-haired little boy, whom he had often seen playing before a cabin nearby.

He took a rapid glance down the angry, rushing stream. Soon he saw the little boy's white dress, and without another moment's hesitation he threw off his coat and leaped into the roaring rapids.

"Thank God! He will save my boy," cried the mother. "Oh, my boy, my boy!"

At times it would seem that he surely would be dashed to pieces on the sharp rocks.

Again the sharp current would bear him under till he would be lost to sight. Twice did the boy disappear beneath the waters and rise again. On and on struggled the brave Washington, almost in reach of him, but unable to grasp him.

At last they neared the most dangerous part of the river, the falls themselves. The mother trembled with anxiety lest now the young man would give up his perilous task, or else, be lost with her son.

Not so! Washington only redoubled

his efforts! Just before they reached the falls, he seized the boy and helped him up with his strong right arm.

What a shout of joy came from those who were watching along the bank.

But, alas! Suddenly both man and boy disappeared over the falls! The mother ran forward in terror, but soon gave a glad cry as she saw them at the foot of the falls unharmed. The brave Washington was still holding her son and making his way toward the bank.

Washington himself was nearly exhausted when he finally reached the bank with the child, safe though unconscious.

It was impossible for that mother to describe the gratitude in her heart. The boy soon revived.

"God will reward you," she said to Washington. "He will do great things for you in return for this day's work, and the blessings of thousands besides mine will be yours."

Do you think that her words came true?

A man who has the courage and the willingness to risk his own life to save another is the kind of man people wish to lead them through trials where not only their own lives, but the safety of their country itself, is at stake.

-Junior Challenge

A TALE OF TWO TREES

(Leroy Lister, Rossville, KS)

Once there were two trees that began life about the same time. One grew on rich, fertile, flat lands. The other grew on a mountainside not far away.

Early in their lives, a tragedy struck in the form of a terrific storm. The tree on the hillside became a victim of an avalanche. The other tree was not harmed.

Both continued to grow, although the one on the steep bank became deformed and knarled.

In the prime of their lives, a logging company began working the area. The loggers cut down almost every tree in sight, leaving the mountainside and valley nearly bare. The perfect tree fell before the loggers, while the deformed tree was left unwanted.

The tree left behind soon saw its purpose. It had a vital role to reseed the mountainside and bring new life and

growth to the forest.

Fellows, don't criticize or scoff at the other boy whose looks may not be what you think they should be. That very boy may become the greatest one here!

Jesus also was the victim of scoffing and abuse by mankind. Evil men "cut Him down" by killing Him on a cross. But Jesus died willingly that He might bring us new life! Accept Him now!

THE BRIDGE BUILDER

by Will Allen Dromgoole

An old man traveling a lone highway, Came at evening, cold and gray,

To a chasm deep and wide,

Through which there flowed a sullentide.

The old man crossed in the twilight dim, For the sullen stream held no fear for him.

He turned when he reached the other side

And built a bridge to span the tide.

"Old man!" cried a fellow pilgrim near,
"Why waste your strength with building here?

Your journey will end with the ending

And you never again will pass this way; You have crossed the chasm deep and wide.

Why build a bridge at eventide?"
The builder raised his old gray head,
"Cood friend, on the path I have come,"
he said.

"There followeth after me today

A youth whose feet will pass this way. This stream which has meant naught to me.

To that fair-haired boy may a pitfall be; He, too, must cross in the twilight dim. Good friend, I am building this bridge for him."

STOWAWAYS

(Gottfried Haug, Hacienda Hgts., CA) Scripture: Jonah 1:6. Recently the newspapers told of an airplane stowaway. This young man had hidden in the wheel compartment of the plane. He had hoped to fly from Australia to the United States without paying the usual fare.

But the plane flew several miles high where the temperature was below zero and he froze to death on the way home.

Jonah wasn't a stowaway. He paid his fare and then went into the bottom of the boat to sleep. He was awakened by the captain who asked that he get up and pray that God might save them from the storm.

Jonah had paid the fare but was going the wrong way. God had told him to go and preach to Nineveh, but Jonah was fleeing to Tarsus.

God's Word tells us clearly the direction to travel in life and how to get there. Why not let Jesus "pay your fare" and set you in the right direction?

FOR THE KING'S CROWN

(Paul Stanek)

Have you ever heard Christians complain about their trials and temptations? Some never appear to be happy about life. Do they not know that adversity can bring out the sweet aroma of Christian graces?

A rough stone said to the grinding wheel, "Stop! I will not endure any longer. What misfortune has befallen me

to have come your way?"

"Do not fret," said the wheel, "the last stone that passed my way was rough and dull like you. It could not discern that it was a gem. But when I did my task, it found itself in a king's crown!"

"A king's crown," said the rock. "Oh, to be a part of a king's crown! Grind on, my friend, and do your bidding that I may be a bright jewel for a king's crown!"

Adversity and trials are the wheels that take dull unpolished lives and make them bright shinning jewels. The beauty and perfection of a gem is the valued product of the grinding wheel.

Grind on, wheel of life, that I might cast precious jewels at my Saviour's

feet!

PURGING THE LEAVEN

Purpose: to emphasize that Jesus can cleanse us from sin.

Scripture: 1 Cor. 5:6

In the Bible, leaven, or yeast, is a symbol of sin. When a baker puts a small portion of yeast into the dough, it begins to ferment and the gas causes the bread to rise. These by-products are driven out when the bread is baked.

Yeast is a little thing, but has great power. It grows quickly, it infects, it puffs up, thus these make it a vivid

picture of sin.

Imagine one little sin getting into your life. Like yeast, it begins to grow and to infect the whole life. It makes no noise; it doesn't call attention to itself, but its growth is poison. It makes one bold and proud as he goes on in sin.

King David let a little leaven get into his life. He became selfish, lazy, and sinful. Before it was over, David had committed adultery and murder.

No one ever expects these things to happen to them. David never expected to fall into sin. Peter did not expect to deny the Lord after having boasted of his love for Christ. Samson never expected to die a blind prisoner.

But sin is like yeast-it appears so small and so weak, and yet, it can grow

to become very powerful.

Ceremony: close by having the boys to bow their heads in prayer, asking Christ to keep them from the evils around them.

BE CAREFUL

Scripture: Psalm 1

Railroad crossings usually have a sign to "Stop, Look & Listen." Psalm 1 is like that sign.

Train crossings must be guarded, and in like manner, we must heed the scriptural safeguards for our lives. There is shame and ruin ahead for those who fail to be careful and watchful.

Be careful where you walk. Be careful where you stand. Be careful where you sit.

Be careful who walks and stands with you. Getting into the wrong crowd has spoiled many good lives. Choose friends who are upright and unashamed of the Lord. God has promised to bless those who are careful about their friendships. Keep the danger signals in mind.

FULLNESS OF JOY

(Marvin K. Mathis, Springfield, IL)
Items needed: jar of bubbles, wire blower and Bible.

Blow some bubbles and catch one on the wire. Then read Psalm 16:11.

As you boys can see, a bubble has no direction, no purpose or meaning to it. It just seems to drift along with the wind.

The bubble is beautiful on the outside with all the different colors, but it

is empty on the inside.

As you see, bubbles don't last very long. Before you know it, the bubble is broken and vanished. Things happen in our lives just like this.

Can you remember how you waited so long for something special, but had an empty feeling when it was over?

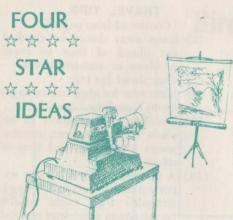
God wants to give us a purpose for living. Without God, we are like an empty bubble. But when Jesus comes in, there is fullness and meaning.

The love of God can and will fill the emptiness of our lives. Let's bow our heads and ask God to give us the fullness of joy.

CAMPING TIPS

When you go camping, be sure that someone knows where you are going and when you expect to return, advises the U. S. Forest Service. Take along a police whistle in case of emergency. Travel alone only if you are an experienced woodsman. When hiking, don't let anyone in a group lag behind. Find out beforehand what to do in case you come face to face with a wild animal of the area. Take a snake-bite kit. Make camp before dark and away from areas susceptible to flash flooding. If you get lost or are injured, signal by whatever means you have. The universal call for help is three (3) signals in rapid succession repeated at regular intervals: three blasts on a whistle, three flashes from a flashlight, three puffs of smoke, three shots. Build a fire to help guide rescuers and give you warmth and protection in the meantime.

-U. S. Forest Service



DIME RELAY

(Philip Lundgren, Los Angeles, Calif.) Needed: two teams of boys, two yardsticks, two dimes, and two toothpicks.

The members of each team must push the dime down the yardstick with the toothpick in their mouth. If the dime falls off, it must be placed back at the beginning. The first team to finish wins.

BUNDLE RELAY

(T. M. Lundstrom, Sr., Santee, Calif.)
The object of this relay is for each team to tie themselves into a bundle

ahead of the opposing team.

The first player in each line is given a ball of cord. On signal, he passes it to the next in line behind him, but holds the end. The ball is passed from player to player.

When it arrives at the end of the line, it is passed up the line behind the backs of the players until it reaches the first player again. The team that first wraps itself into a bundle is winner,

A sequel to this race consists of untying the bundle by passing it back, winding the cord as it goes.

ROLLER SKATE POLO

(T. M. Lundstrom, Sr., Santee, Calif.)

This fast and furious roller skate game can be played in the basement. Each player wields a croquet mallet, but only one ball is used.

A goal is set up at each end with the players trying to get the ball into the opponents goal. The first team making five goals wins. A variation would be to choose teams or allow the boys to compete by patrols. Allow additional throws for teams,

PEANUT TOSS

(Don Seefeldt, Milwaukee, Wisc.)

Have the boys take turns sitting on a stool or small bench, holding a mirror in one hand. Allow him 20 peanuts to see how many he can toss backwards in a small pan placed 10 feet behind him.

Winner gets all the peanuts.

FUNNEL TENNIS

(David Brown, Lynwood, Calif.)

Have the boys take turns bouncing a tennis ball on the floor against the wall from a distance of eight feet. Have them catch the ball in a 4-inch funnel.

Give each player five throws and

score 3 points for each catch.

WELDED FINGERS

(W. Butterfield, NSW, Australia)

Hold your arms straight out in front of you, then bend them at the elbow, and allow fingers to touch. Remain in this position and challenge another Ranger or Leader to pull your fingers apart, using only a steady pull from each elbow.

PICK UP THE PENCIL

(W. Butterfield, NSW, Australia)

Is it easy to pick up with your teeth a pencil fixed in a book on the ground? Have your Rangers try it while holding their left foot with their right hand, and their right ear with their left hand.

JIGSAW PUZZLE

(W. Butterfield, NSW, Australia)

Make a jigsaw by pasting the front page of a newspaper on a posterboard and cutting it up into small parts. Allow each Ranger 30 seconds at the puzzle. The Ranger which straightens it out first wins.

EAGLE EYE

(W. Butterfield, NSW, Australia)

Find out the "eagle eye" of the early comers. Stand an open book on a shelf and discover who can read it from the farthest distance.

HIT THE DUMMY

(Adolph B. Fuguz)

One player is chosen to be the dummy. He stands with his face to the wall at one end of the room. The others stand about ten feet from him.

The players take turns throwing a light bean bag or pillow at the dummy. As soon as the dummy is hit, he turns around to guess who hit him. The players' expressions are clues.

If he guesses correctly, that person

becomes the dummy.

JELLYBEAN COLLECTING

(Adolph B. Fuguz)

Each person is given several jelly-

beans to hide in their hands. The boys approach each other and say, "Odd or even?" If the other boy guesses correctly, he gets the jellybeans.

Set a limit of five minutes for this game. The one with the most jellybeans is the winner.

TIE THAT HOG

(David Vincent, Redlands, CA)

Boys are divided into two different lines. One line is hogs, the other "hogtiers."

One hog is let go, crawling on hands and feet. Five seconds later, a hog-tier is let go, on foot with a rope in hand.

He must catch the hog and tie feet and hands. The object is to get the best time.

Hogs may try to get loose, but may not fight tiers.

CLOWN SOFTBALL

(Thomas H. Duran, New Hall, CA)

Line up the bases the same as for regular softball, only space about half the distance apart. Equip players with bushel baskets or sacks. Batters must stand with their backs to the pitcher and swing with a backward motion looking over their shoulder.

When a batter hits the ball, he must run backwards. The ball may not be pitched, fielded, nor thrown with the hands. It must be caught in the basket and thrown with a swinging motion of

the basket. Score runs as with any other softball game, only play with the seventh inning first and the first inning last.

TRAVEL TIPS

(Continued from page 3)

(6) Some areas should be checked out ahead of time to avoid problems or embarrassment

(7) Plan ahead for trip

(8) Allow time for necessary arrangements & confirmations

- (9) Distribute a fact sheet to include time, date, cost, requirements, equipment, and time of return
- (10) A permission slip is always important and sometimes required. Extended trips might require permission to administer medical aid in case of emergency.

(11) Keep in mind the general health & limitations of the boys, especially those with allergies

(12) Set deadline for return of permission slips & money

(13) Secure sponsors for underprivileged boys

(14) Make sure your transportation is safe, dependable, & properly equipped.

(15) First Aid kit

(16) Leave a list of those going with the church or another commander. List names, telephone numbers, your destination, route(s), and how you may be reached in an emergency

(17) Supervision should include prop-

er adult leadership

(18) Allow extra time for weather or traffic conditions

(19) Appoint someone to take photos and write a report for the local newspaper

(20) Remind the fellows that Royal Rangers are "Adventurers of the

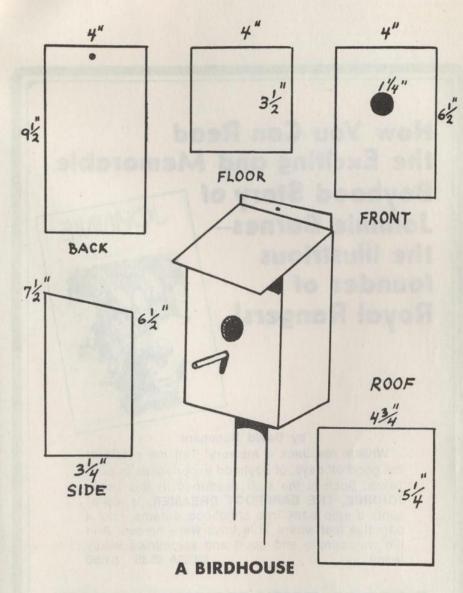
King" so walk tall.

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Birds



If you would like to have bird neighbors in your yard, build a house for them! The diagrams here show the parts of a simple house you can make out of some scraps of strong wood. Glue or nail the house together.

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